

Conversational Spanish National Association of Hispanic

## **Awards**

Broadcast Education Association Awards 2020:

- Best Television Personality, 2nd place
- Best Radio Sports Magazine/ Talk Show Host, 2nd Place

## **Skills**

- Sony ENG
- DSLR
- Adobe Premiere Pro
- Final Cut Pro
- ENPS
- Ross Inception
- Audacity Podcast audio editing
- NX

## **Social Media**



Johnny Resendiz



@JohnnyResendiz5 1.3K followers



@johnnyresendiztv 1.6K followers

# Johnny Resendiz



Represented by **The NWT Group**<a href="mailto:SBrown@NWTgroup.com">SBrown@NWTgroup.com</a>
817-987-3600

https://NWTgroup.com/client/johnnyresendiz

## **EXPERIENCE**

KTNV, Las Vegas, NV

Reporter/MMJ

October 2022 — Present

KOTV, Tulsa, OK

Reporter/MMJ

October 2020 — October 2022

## The Poke Report

Anchor/Reporter/Producer

August 2019 — September 2020

- · Host and reporter for weekly show
- Research and pitch stories, shoot, write and edit

#### **KOCO-TV, Oklahoma City, OK**

**News & Sports Intern** 

June 2019 — September 2020

- Breaking news field producer, Utah Jazz player tests positive for Covid
- Write, edit, shoot for daily sportscast in English and Spanish
- Shadow news reporters in the field

#### **Triple Play Sports Radio**

**Radio Host** 

August 2019 — December 2019

- Produced and co-host a three hour show, Oklahoma State football
- Interview, write, edit and voice packages

#### The O'Colly News

Reporter

August 2018 — November 2019

- Beat reporter for OSU equestrian, baseball, soccer and football teams
- · Report on games, sidebars, previews and features

#### The O'Cast Podcast

Reporter/Producer

- Created and produced his own podcast
- · Interviews include; LA Rams Cornerback, Ramon Richards

#### 107.7 The Franchise

Intern

May 2018 — August 2018

- Created new segments for FIFA World Cup and college football
- On-air personality for the Triple M Ranch show
- · Learned audio production

## **EDUCATION**

Oklahoma State University, Stillwater, OK

May 2020

Bachelor of Arts, Broadcast Journalism